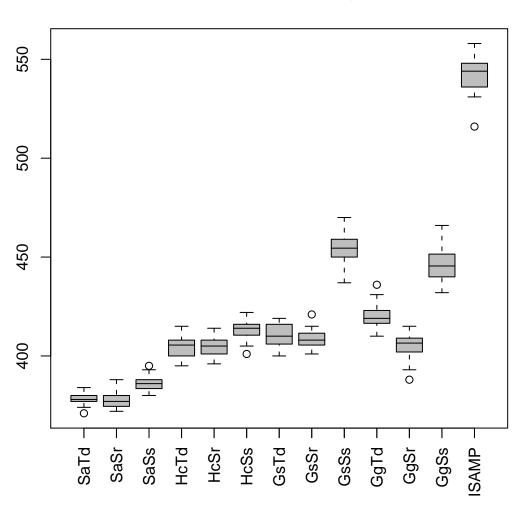
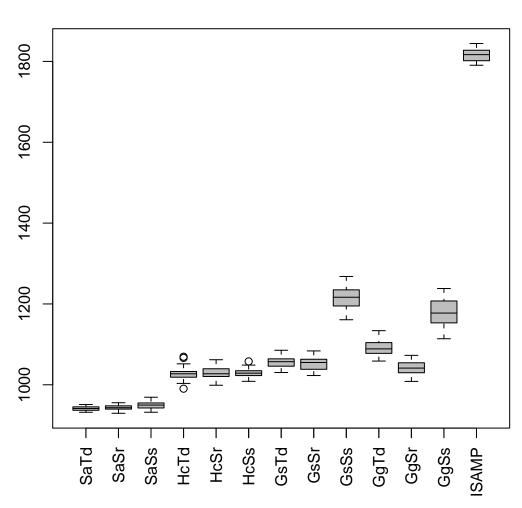
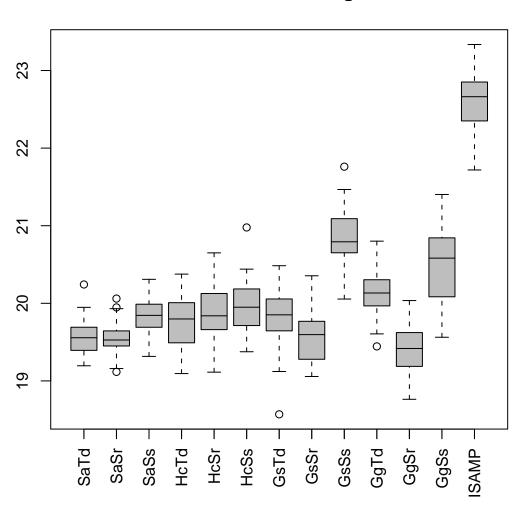
numberOfTakeImages



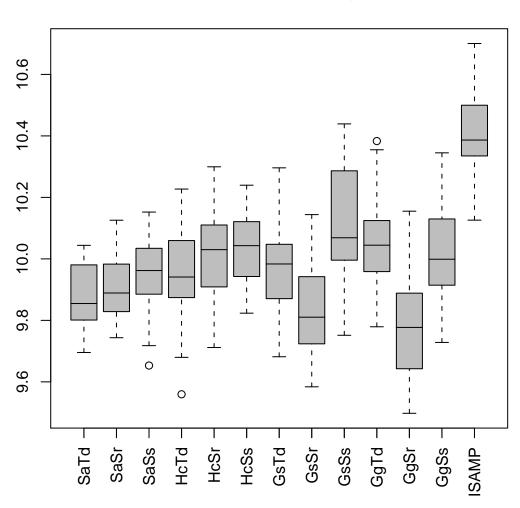
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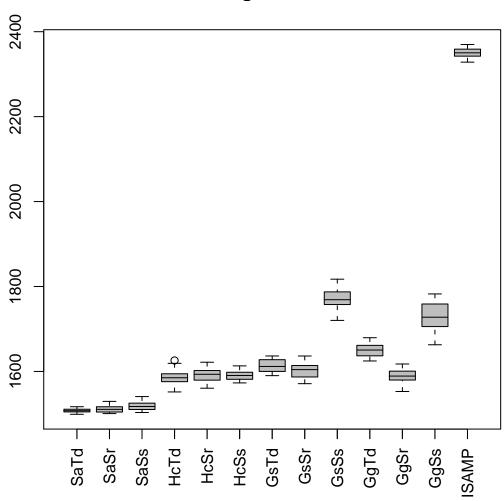
minimizeSlewing



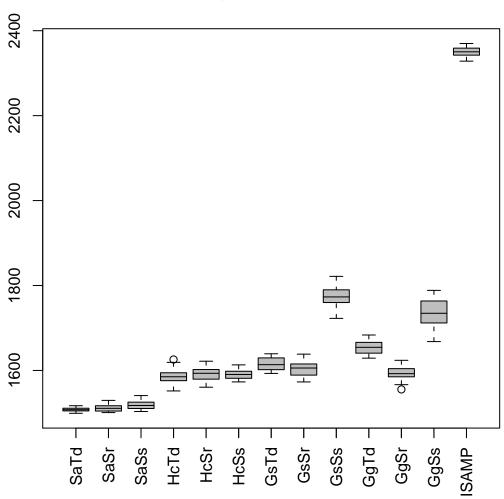
minimizePointing



weightedSum



weightedSumMean



weightedSumStdDev

